

Frontiers 1.0 is released, not finished. If something does not hold up when you read it, run it, or build on it, that is worth knowing.

Discord is the fastest route and where most discussion happens. **Email** works for anything longer, or if you would rather not join a server.

What is most useful

- **Math that does not add up.** A formula that contradicts a table, a probability figure that does not match the dice, a worked example that comes out wrong.
- **Rules ambiguities.** Two readings that are both defensible, where the text does not settle it.
- **Things that broke at the table.** Pacing that ran long, a subsystem that stalled play, an interaction that produced something absurd.
- **Gaps.** Something the engine clearly needs to say and does not.

Say which version

Name the version you are reading, and the Ruleset if it is Ruleset-specific. A d18 problem and a d100 problem often have different answers.

What happens to it

Confirmed errors are collected and published in the changelog.

Corrections and clarifications land within the 1.x line. Anything that would rename a term or change a core formula waits for a major version.