

NAME

LEVEL

CAPACITY

name it

MARKS
max 3 per level

SCORE

RANK

SCORE

RANK

SCORE

RANK

SCORE

RANK

VITALITY & EXERTION



CURRENT

MAXIMUM



1

2

3

4

5



MAX



1

2

3

4

5



MAX



ENERGY



MAX

SKILLS



STANDING VALUES



PHYSICAL DEF



MENTAL DEF



MOVE



INITIATIVE



SLOTS

EQUIPPED · PRIMARY

NAME



SLOTS



DEMAND

TRAIT & RANGE

PROPERTY WHILE EQUIPPED



WORN

NAME



SLOT



DEMAND

donning or removing armour is an activity

EQUIPPED · SECONDARY

NAME



SLOTS



DEMAND

TRAIT & RANGE

PROPERTY WHILE EQUIPPED



AT HAND



ring the mark when an item is ACTIVE



VIGOR



DEFT



ACUITY



RESOLVE



HP



WOUNDS



FATIGUE



ENERGY



PHYSICAL DEF



MENTAL DEF



MOVE



INITIATIVE



ACTION



FREE ACTION



ACTIVITY



UNIT



NAME

LEVEL

CAPACITY

☐			
☐			
☐			
☐			
☐			
WORN	ITEM	SLOTS	DEMAND
NOTE			



NAME _____

PRONOUNS _____

click to place an image, or draw here

agree it together - revisit it when it is met
